

SESSION SUMMARY

A. SESSION DATA:

Task/Target No. <u>91-7-H</u>	Source No. <u>049</u>
Date Task Received <u>12 Aug 91</u>	Date Summary Returned <u>14 Aug 91</u>
	Session Date <u>13 Aug 91</u>
Target Designator <u>571115</u> <u>429648</u>	Session Start Time <u>1415</u>
<u>[REDACTED]</u>	Session Stop Time <u>1508</u>
Beacon/Sender No. <u>NA</u>	Session No. <u>01</u>
Session Type <u>S</u> (M)onitored, (S)olo	Session Method <u>CRV</u> (CRV, ERV, WRV, etc.)
Monitor No. (if any) <u>N/A</u>	Estimate of Outcome <u>Low</u> (High, Medium, Low)

Possible Session Aids/ Distractions: Stomach problems;
financial decisions
AV: Large, golf-tee like objects

B. SESSION SUMMARY: (Below, or see summary and worksheets attached)
(see attached)

Summary of Information
(Session One)

I perceived an immediate visual of differently-shaped objects all opening and snapping closed. Later in this session I perceived these opening-and-closing objects again. Their action was "non-threatening". They were folded and the concepts of "blended" and "rough" applied (reminiscent of a folded blanket). Also perceptions of a wild or wilderness area with glimpses of animal-like shadows moving among and around lumpy objects reminiscent of large plants or vegetation.

A lot of confusing images with this target. Glimpses of undulating, wavy motions; hollow, cave-like areas; static humanoid images reminiscent of statues; muffled conversations between adults and children from some far off location. Occasional strains of music would be barely perceivable. A figure resembling a proper number "4" was present. There was the smell of something partially burned and the concept of "a lot of clubbing going on".

The concepts of "fat" and "huge" came up several times. Once these terms were associated with a "fat body guard", a "fat pig dressed in a sailor's outfit" and another associated with a slaughter house.

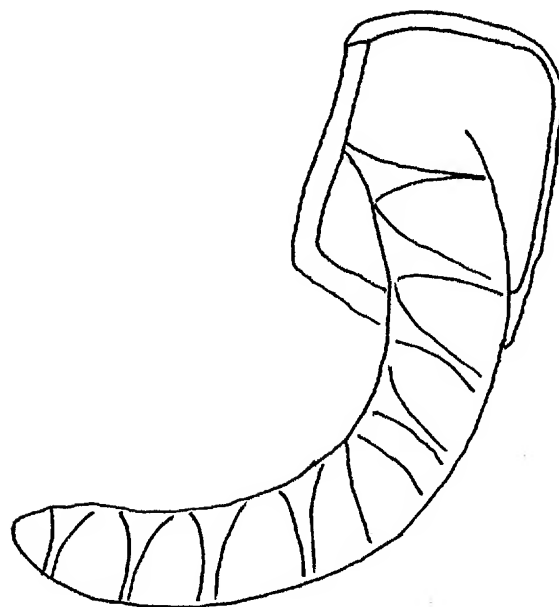
One location was simultaneously sandy, hot, slippery and clammy. Another consisted of a series of concentric half-circles. A third scene appeared as a photographic negative would; i.e. the sky was black and the structures were a light grey. In this latter place, there was a sense of flying with lots of turns and the concept of "breaking away". There was a low fence line which had to be "negotiated". I felt as if I were flying in a chopper; it was very foggy and I felt drugged. It was as if I were physically in another time and/or place. It was a very stressful situation; I felt like my body was being pulled in different directions and stretched out. My heart beat was escalating to a dangerous level. Then, out of no where, someone shouted "It is not worth it!!!!".

The target was then seen as being present in an area with beach chairs, a tropical setting with sun, nice weather and lots of blue. It was reminiscent of Key West but different. There is an individual with heavy eyebrows and a double chin. This individual stands in the shadows a lot as an on-looker but is not the target. This person likes everything white or painted white or in light colors. There are numerous statue-like objects scattered around. The term "abstract neo-classic" came. There was folded fabric and a bag-like object that was big and blue. The name "VICTOR" came.

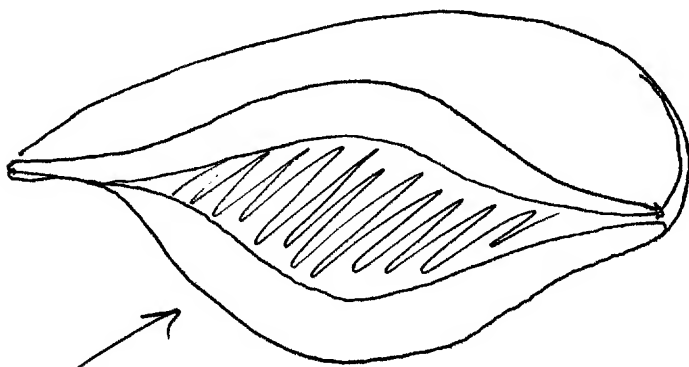
There was a sideways "V"-shaped object of yellow which opened and closed. It was made of metal and fabric; reminiscent of the open-and-closing action of beach shelter or cabana.

There were storage areas or compartments with a heavy, metallic structure. It had large, metal doors which opened and closed. This place had a heavy, metallic feel.

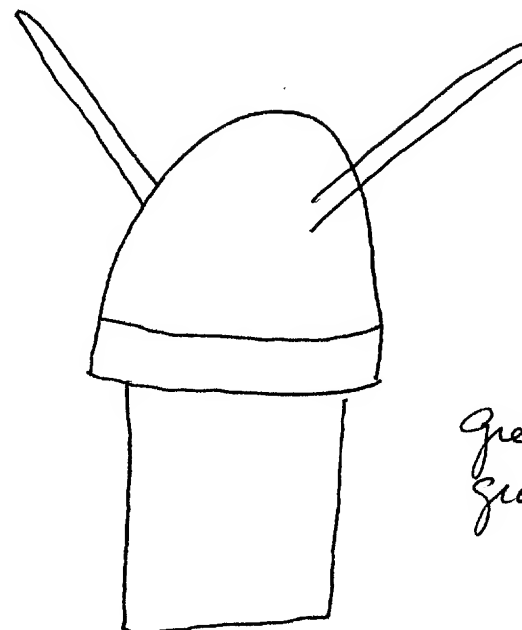
There was an U/I object. There was a reddish liquid being sucked or drawn downward within this object. It felt like a holding tank below. The thought "this should be disgusting but isn't" came to me.



u/I object



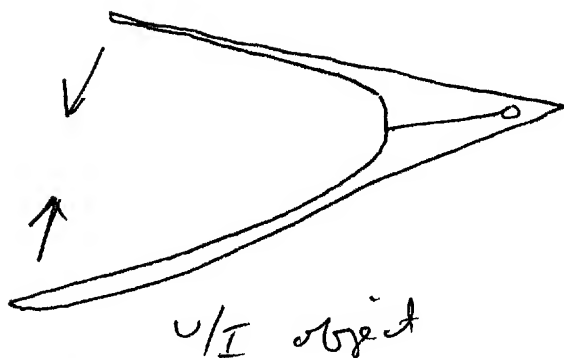
Object which opens
& closes



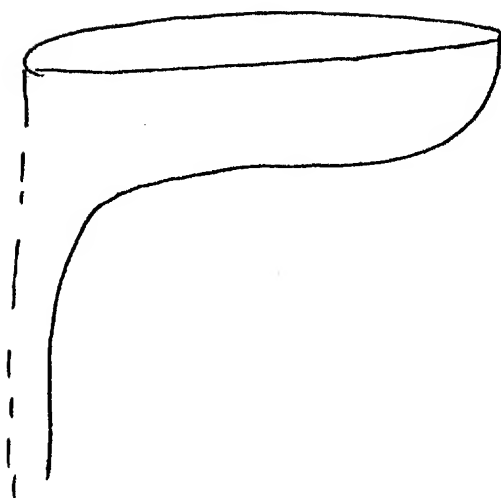
green &
gray

u/I object

Session One



* yellow; opens & closes;
made of metal &
fabric



* white, enamel
looking; reddish
liquid is sucked
or drawn down into
this